L Number	Hits	Search Text	DB	Time stamp
2	22	tactic$6 near2 agent	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:46
3	3	(aerial near2 warfare) and (tactic$6 near2 agent)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:46
4	144	(703/17).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:47
5	854	(703/2).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:47
6	130	(703/20).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:47
7	66	(706/30).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:50
8	147	(706/60).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:50
9	77	(706/905).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:50
10	20	(706/913).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:50
1	15	aerial near2 warfare	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:51
11	93	aerial near2 (warfare or combat)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:52
12	3	(tactic$6 near2 agent) and (aerial near2 (warfare or combat))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:51
13	80	aerial near2 (combat)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:52
-	0	("6360193").PN.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/19 18:22

-	22913	aerial warfare	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/19 18:22
-	10	aerial adj warfare	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:45

L Number	Hits	Search Text	DB	Time stamp
2	22	tactic$6 near2 agent	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 14:12
3	3	(aerial near2 warfare) and (tactic$6 near2 agent)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:46
4	144	(703/17).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:47
5	854	(703/2).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:47
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13	80	aerial near2 (combat)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 12:52
14	2162	tactic$6 and agent	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 14:12

15	2	(aerial near2 (combat)) and (tactic$6 and agent)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/20 14:12
-	0	("6360193").PN.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/08/19 18:22
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www.isi.edu/~shen/agent.ps

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Implementing **Agent** Teams in Dynamic Multi-**agent** Environments Milind
www.cs.kuleuven.ac.be/~nico/robocup/../docs/AAI.ps.gz

Fault-Tolerant Distributed Theorem Proving - Hickey (1999) (Correct) (1 citation)
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www.cs.cornell.edu/jyh/papers/cade16_dist/paper.ps

A Pragmatic Approach to Reuse in Tactical Theorem Proving - Schairer, Autexier, Hutter (2001) (Correct) (1 citation)
A Pragmatic Approach to Reuse in **Tactic**al In M. P. Bonacina and B. Gramlich (Eds.Proc.
Abstract. In interactive theorem proving, **tactics** and **tactic**als have been introduced to automate
In interactive theorem proving, **tactics** and **tactic**als have been introduced to automate proof search.
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A Proof Development System for the HOL Theorem Prover - Théry (1993) (Correct) (1 citation)
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babar.inria.fr/pub/centaur/chol/paper2.ps.Z

Proving as Editing HOL Tactics - Takahashi, Hagiya (1999) (Correct)
3: 1-000 c 1999 BCS Proving as Editing HOL **Tactics** Koichi Takahashi 1 and Masami Hagiya 2 1
113-0033, JAPAN Keywords: Higher Order Logic **Tactic**-Based Theorem Prover User interface Emacs
in SML based on the Computing-as-Editing paradigm. **Tactics** in a proof script are considered as constraints,
nicosia.is.s.u-tokyo.ac.jp/pub/staff/hagiya/fac99/uitp-final.ps

Generalization and Reuse of Tactic Proofs - Amy Felty And (Correct) (7 citations)
Generalization and Reuse of **Tactic** Proofs Amy Felty and Douglas Howe AT&T Bell
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ftp.research.bell-labs.com/dist/felty/lpar94.ps.gz

A Prototype Design for Studying Emergent Battlefield.. - Through Multi-Agent.. (Correct)
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Emergent Battlefield Behaviour through Multi-**Agent** Simulation Paul Darbyshire Hussein Abbass
www.business.vu.edu.au/infosyspapers/docs/2000/DarbyshireP2000.pdf

A Tactic Language for Ergo - Martin, Nickson, Utting (1997) (Correct) (1 citation)
4072 Australia Technical Report No. 97-16 A **Tactic** Language For Ergo Andrew Martin, Ray Nickson, And
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svrc.it.uq.edu.au/techreports/tr97-16.ps.gz

Fast Tactic-based Theorem Proving - Hickey, Nogin (2000) (Correct)
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Calculate a Guaranteed Aircraft Evasion in Modern **Aerial** Duels St'ephane Le M'enec Institut National de
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ftp-sop.inria.fr/secoia/lemenec/soumission-cdc94.ps.Z

Incremental Proof Planning by Meta-Rules - Gerberding (1997) (Correct) (1 citation)
Abstract We propose a new approach to automated **tactic**al theorem proving and proof planning: By using
Via meta-rules contextual preconditions for **tactics** can be formulated in a transparent way. The
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kirmes.inferenzsysteme.informatik.th-darmstadt.de/~stefan/FLAIRS97.ps.gz

Metavariables and Tactic Proofs (Draft) - Douglas Howe Department (Correct)
Metavariables and **Tactic** Proofs (Draft) Douglas J. Howe Department of
the problem of integrating metavariables with **tactic**-based interactive theorem proving systems. We
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ftp.research.bell-labs.com/dist/howe/lvars.ps.gz

Inducing Search Methods from Proofs - Lopes (1997) (Correct)
will be working with automated deduction based on **tactic**al theorem proving and sequent calculus (27]As
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agora.leeds.ac.uk/scs/doc/reports/1997/97_02.ps.Z

Beyond the single planning paradigm: introspective planning - Traverso, al. (1992) (Correct) (7 citations)
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ftp.mrg.dist.unige.it/pub/mrg-ftp/9204-05.ps.gz

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A Feasibility Study To Control Airfoil Shape Using THUNDER - Jennifer Pinkerton (1997) (Correct)
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QoS Negotiation in Real-Time Systems and Its Application .. - Abdelzaher, Atkins, Shin (1997) (Correct)
(26 citations)
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kirmes.inferenzsysteme.informatik.th-darmstadt.de/~stefan/FLAIRS97.ps.gz

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elevation data. While they are often apparent in **aerial** imagery, micro-terrain features are easily missed and trafficability, and therefore all units in a **combat** force. This area is included within the coverage
www.cs.utah.edu/projects/robot/micro-terrain/pubs/micro-features.pdf

Air-Mobile ground surveillance and security system .. - Murphy, Bott.. (1996) (Correct)
could easily translate through the air and provide **aerial** surveillance. The AROD was controlled from a throughout the battlespace. AMGSSS will give **combat**, **combat**-support, and **combat**-service-support Center [NOSC]was the principal development **agent** on the system. GATERS consisted of a land-based,
www.spawar.navy.mil/sti/publications/pubs/td/2914/td2914.pdf

Intelligent Agents: An Emerging Technology for Next.. - Magedanz, Rothermel.. (1996) (Correct) (52 citations)
1/9 Intelligent **Agents**: An Emerging Technology for Next Generation
is gaining momentum, referred to as "Intelligent **Agents**"This paper provides an overview of the emerging an overview of the emerging field of Intelligent **Agents** (IAs) by identifying their basic properties.
www.informatik.uni-stuttgart.de/ipvr/vs/Publications/1996-magedanz-01.ps.Z

A Simulation of Adaptive Agents in a Hostile Environment - Haynes, Wainwright (1995) (Correct) (1 citation)
A Simulation of Adaptive **Agents** in a Hostile Environment Thomas D. Haynes and
to evolve programs to control an autonomous **agent** capable of learning how to survive in a hostile environment. In order to facilitate this goal, **agents** are run through random environment
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Satellite Image Interpretation using Spatial Reasoning - Jane Brennan And (Correct)
GIS spatial model is often used in satellite or **aerial** image interpretation to describe the positioning
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Urban aerial image understanding using symbolic data. - Moissinac, Maître, Bloch (1994) (Correct) (1 citation)
Urban **aerial** image understanding using symbolic data. Henri
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as a visualization tool. A helicopter-based **aerial** vehicle has been constructed and the proposed the ground monitoring station. The **aerial** vehicle **agent** is able to operate with the independent computing
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Agent-Oriented Architecture for Air Combat Simulation - Rao, Lucas, Morley (1993) (Correct) (17 citations)
Agent-Oriented Architecture for Air **Combat** Simulation April, 1993 Technical Note 42 By:
Agent-Oriented Architecture for Air **Combat** Simulation
an even more complex programming environment. **Agent**-oriented architecture provides a suitable
www.aaii.oz.au/pub/aaii-technotes/technote42.ps.gz

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Distributed Sensor Interpretation: Modeling **Agent** Interpretations in DRESUN Norman Carver, Victor developed to explore the implications of having **agents** with more sophisticated evidential representations and control capabilities than the **agents** that were used in our earlier research with the
www.cs.siu.edu/~carver/ps-files/tr93-75.ps.gz

Toolkits for a Distributed, Agent-Based Web Commerce System - Guanghao Yan (Correct)
June 3-5, 1998. Toolkits for a Distributed, **Agent**-Based Web Commerce System Guanghao Yan

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model that approximates the effects of atmosphere (**aerial** perspective) These models are fielded in a
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missions [15]search and rescue, and battlefield **combat** [19]2 Team Member Architecture Our new
Multiagent domains consisting of teams of **agents** that need to collaborate in an adversarial
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www.cs.kuleuven.ac.be/~nico/robocup/../docs/stone.ps.gz

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behavior flying simulated aircraft in tactical air **combat** training scenarios. The design of the system has
of weapons, and communication between different **agents** in semi-natural language. The experts interpret
environment at some level of representation. 3. The **agent**. The **agent** is a human or simulation model (in our
ai.eecs.umich.edu/people/laird/papers/tacair-cogsci.pdf

Global Combat Support System (GCSS) Operational Architecture - Overview And Summary (Correct)
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is complicated by the fact that as other **agents** learn, the environment effectively changes.
environment effectively changes. Moreover, other **agents**' actions are often not directly observable, and
observable, and the actions taken by the learning **agent** can strongly bias which range of behaviors are
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The Common Agent - Multi-Protocol Management (Correct)
The Common **Agent** A Multi-Protocol Management **Agent** The Common
The Common **Agent** A Multi-Protocol Management **Agent** The Common **Agent** is an implementation of an ISO
Agent A Multi-Protocol Management **Agent** The Common **Agent** is an implementation of an ISO compliant
www.cs.nccu.edu.tw/~jong/reports/ps/common-a.ps.gz

Trust Appraisal and Secure Routing of Mobile Agents - Swarup (1997) (Correct) (3 citations)
Trust Appraisal and Secure Routing of Mobile **Agents** Vipin Swarup The MITRE Corporation 202
adopt a fairly general computation model of mobile **agents**. **Agent** servers are abstract processors, e.g.
fairly general computation model of mobile **agents**. **Agent** servers are abstract processors, e.g.individual
www.cs.nps.navy.mil/research/languages/statements/swarup.ps

LODQ6FKPRW]HU-iQ3DUDOL -~OLXVVRQWy - Tu Kosice (1998) (Correct)
Scheduling in a Multi-**Agent** Environment
paralic,csonto@tuke.sk Abstract. A new scheduling **agent** for existing CIM multi-**agent** system is being
A new scheduling **agent** for existing CIM multi-**agent** system is being currently developed at the
fs-kkui2.fei.tuke.sk/papers/1998/conf/basys.ps

Geospecific rendering of alpine terrain - Premoze, Thompson, Shirley (Correct)
paper describes an approach for using panchromatic **aerial** imagery to produce color views of alpine scenes.
www.cs.utah.edu/vissim/papers/snowTerrain/terrain.ps.gz

LAVA: Secure Delegation of Mobile Applets: Design.. - Jatin Hansoty (Correct)
Vouk, Wu All Rights Reserved Abstract Mobile **agents** are tasks or processes which can be autonomously
application areas include, for example, intelligent **agent**, network and system management, web-based mobile
attractive paradigm over the Internet, this mobile **agent** technology introduces significant new security
shang.csc.ncsu.edu/papers/esw.ps.gz

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Adaptive Agent Tracking in Real-world Multi-Agent Domains: A.. - Milind Tambe (1997) (Correct) (1 citation)
episodes. Our experiments in simulated air-to-air **combat** environments have shown some interesting results
Adaptive **Agent** Tracking in Real-world Multi-**Agent** Domains: A
Adaptive **Agent** Tracking in Real-world Multi-**Agent** Domains: A Preliminary Report Milind Tambe,
www.isi.edu/~shen/agent.ps

Implementing Agent Teams in Dynamic Multi-agent Environments - Tambe (1997) (Correct) (5 citations)
above principles, one for a real-world helicopter **combat** simulation, and one for the RoboCup soccer
Implementing **Agent** Teams in Dynamic Multi-**agent** Environments Milind
Implementing **Agent** Teams in Dynamic Multi-**agent** Environments Milind Tambe Information Sciences
www.cs.kuleuven.ac.be/~nico/robocup/../docs/AAI.ps.gz

A Prototype Design for Studying Emergent Battlefield.. - Through Multi-Agent.. (Correct)
that provides a framework for simulating a land **combat** situation using a multi-**agent** system. Emphasis is
Emergent Battlefield Behaviour through Multi-**Agent** Simulation Paul Darbyshire Hussein Abbass
authors. Abstract Over the past few years, Multi-**Agent** Systems have become an important tool in
www.business.vu.edu.au/infosyspapers/docs/2000/DarbyshireP2000.pdf

Differential Games and Symbolic Programming to Calculate a.. - Ménec (Correct)
Calculate a Guaranteed Aircraft Evasion in Modern **Aerial** Duels St'ephane Le M'enec Institut National de
safety as soon as 1 Missile d'Interception de **Combat** et d'Auto-d'efense/Advanced Medium Range Air to
ftp-sop.inria.fr/secoia/lemenec/soumission-cdc94.ps.Z

Locating Shadows in Aerial Photographs Using Imprecise.. - Mark Stevens (1995) (Correct)
Science Technical Report Locating Shadows in **Aerial** Photographs Using Imprecise Elevation Data Mark
www.cs.colostate.edu/~ftppub/TechReports/1995/tr95-105.ps.Z

A Feasibility Study To Control Airfoil Shape Using THUNDER - Jennifer Pinkerton (1997) (Correct)
(2 citations)
P-51 Mustang, to permit high-lift maneuvering in **aerial combat** situations (ref. 1)Until the 1970's,
Mustang, to permit high-lift maneuvering in **aerial combat** situations (ref. 1)Until the 1970's, however,
techreports.larc.nasa.gov/pub/techreports/larc/1997/tm/NASA-97-tm4767.ps.Z

QoS Negotiation in Real-Time Systems and Its Application .. - Abdelzaher, Atkins, Shin (1997) (Correct)
(26 citations)
to fly an F-16 fighter aircraft modeled using the **Aerial Combat** (ACM) F-16 Flight Simulator. Experimental
an F-16 fighter aircraft modeled using the **Aerial Combat** (ACM) F-16 Flight Simulator. Experimental results
rtcl.eecs.umich.edu/outgoing/zaher/negotiation.ps

Daedalus Battlefield Visualization System - Edward Riseman (1996) (Correct)
The terrain map will be produced from **aerial** images by the UMass terrain reconstruction system
timely situation awareness for air and ground **combat** operations in order to improve force
vis-ftp.cs.umass.edu/Papers/riseman/iuw96_Daedalus.ps.gz

GPS, Aerial triangulation, Block adjustment, Ground control accuracy - Ra Cy (Correct)
Gps Supported **Aerial** Triangulation Using Untargeted Ground Control
wwwphoto.eng.ohio-state.edu/isprs3/sympo98.man/pp02.ps

Moose Aerial Observation Manual - Nest Technical Manual (Correct)
Moose **Aerial** Observation Manual NEST Technical Manual TM-008

www.borealscience.on.ca/pdfs/netm008.pdf

A Digital Airborne Camera System for Photogrammetry and.. - Helmut Heier Alexander (1999) (Correct)
camera system. 1. INTRODUCTION For many decades **Aerial** Cameras developed and manufactured by Carl Zeiss
www.ipi.uni-hannover.de/htm-deutsch/publikationen/1999/isprs-workshop/cd/pdf-papers/heier.pdf

Non-Linear Adaptive Auto-Pilot for Uninhabited Aerial.. - Maruthi Akella Center (Correct)
Non-Linear Adaptive Auto-Pilot for Uninhabited **Aerial Combat** Vehicles. Maruthi R, Akella Center for Adaptive Auto-Pilot for Uninhabited **Aerial Combat** Vehicles. Maruthi R, Akella Center for System
aero.tamu.edu/~kamesh/Papers/AIAA_99_Portland.pdf

AFV-II: Robotic Aerial Platform for Autonomous Robot Research - Anthony Lewis (Correct)
AFV-II: Robotic **Aerial** Platform for Autonomous Robot Research M.
usc.edu/pub/nn_robotics/papers/autonomous.robots/94/afv2.ps.Z

A Java Application Framework for Agent Based Systems - Kendall, Krishna, Pathak.. (2000) (Correct) (1 citation)
A Java Application Framework for **Agent** Based Systems Elizabeth.A.Kendall, P.V.Murali AUSTRALIA email :kendall@rmit.edu.au Abstract **Agents** are the next significant software abstraction, abstraction, especially for distributed systems. **Agent** based systems have been developed in response to
www.cse.rmit.edu.au/~rdsek/papers/frame.ps

A Sanctuary for Mobile Agents - Yee (1997) (Correct) (31 citations)
A Sanctuary for Mobile **Agents** Bennet S. Yee February 18, 1997 1 Introduction
is building a secure infrastructure for mobile **agents**, and examining the fundamental security limits of of computation. With standard approaches for **agent**-based systems, a malicious server has access to
www.cs.virginia.edu/~survive/DOCS/MA_sanctuary.ps

WORDS: Automatic tie point extraction, Aerial triangulation, Block .. - Ig Ht (Correct)
Iii/1 Key Words: Automatic Tie Point Extraction, **Aerial** Triangulation, Block Adjustment, Quality,
wwwphoto.eng.ohio-state.edu/isprs3/sympo98.man/pp08.ps

Microsoft TerraServer^TM - Tom Barclay Robert (Correct)
and Development John Hoffman, Natt Robb III, **Aerial** Images Hedy Rossmeissl, Beth Duff, George Lee,
research.microsoft.com/~gray/Papers/MSR_TR_98_17_TerraServer.pdf

Pitfalls of Agent-Oriented Development - Wooldridge, Jennings (1998) (Correct) (27 citations)
Pitfalls of **Agent**-Oriented Development Michael Wooldridge and
the theoretical and experimental foundations of **agent**-based systems are becoming increasingly well devoted to understanding the pragmatics of (multi-**agent** systems development -the everyday reality of
www.csee.umbc.edu/~nicholas/courses/691d/papers/paod.ps

On Entering an Open Society - Costa, Hübner, Bordini (1994) (Correct)
Abstract This paper concerns the problem of **agent** migration between open societies. In particular, In particular, it focuses on the problems of an **agent** entering an open society. Two functional levels [DEM 90]In particular, it deals with open multi-**agent** systems, here called open societies. The problem
www.cs.ucl.ac.uk/staff/ucacrhb/Publications/EnteringOpenSoc.ps.gz

Modelling Competitive Co-operation of Agents in a.. - Brazier, van Eck, Treur (1997) (Correct) (1 citation)
Modelling Competitive Co-operation of **Agents** in a Compositional Multi-**Agent** Framework Frances Co-operation of **Agents** in a Compositional Multi-**Agent** Framework Frances Brazier, Pascal van Eck and 1 Introduction In many multi-**agent** domains competitive **agents** need to co-operate. In
www.cs.vu.nl/~wai/Papers/EKAW97.exacc.ps

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